

Subject: Hints For Song Leaders

Did you ever see someone get up in front of a group and say something like this: "Now we're going to sing 'Home on the Range' - ready to sing?" He probably wondered why everybody started at a different time in different keys or didn't start at all. Singing is fun. Leading and teaching songs can be fun too. But there are certain sensible rules a song leader must follow. These rules aren't difficult. You don't have to sing like Caruso or wave a baton like Toscanini to lead songs well. Many top song leaders are only average singers themselves, and many get excellent results with a minimum of arm motions. So can you. Here are some tips:

#### How To Lead A Song

- 1 Smile at your group. Relax. Radiate confidence and enthusiasm, even if you don't feel particularly confident or enthusiastic. Morale is catching.
- 2 Tell them the name of the song they're going to sing. Always start with a rousing, well-known "warm-up" number, so everybody including you, can sing with confidence.
- 3 Be sure to give the pitch. Sing a few bars yourself or have a couple of bars played, if an instrument is available.
- 4 Start the singing with a slight upward arm motion, then a decisive downward motion, (a downbeat) and begin the song yourself. Don't worry if some don't start with the first note - they'll join in quickly. By the way, you're smiling, aren't you?

5 Beat time with a simple up-and-down motion of the arm -  
but make it definite and brisk. You're in command.

6 Control volume by raising your hands for loudness, lowering them for softness.

7 Move around a little, inject a little pep and personality.  
Keep smiling.

8 Spark enthusiasm by dividing the crowd for a song or two.  
Groups sing separately or when you point to them, then all together. Vary straight singing with occasional humming, whispering or rhythm clapping.

9 Stop before you've stopped. Leave them wanting more; not glad that you stopped.

These tips came from the Mt. Norris Scout Reservation Unofficial Book of Scout Songs.